

HeavyBid Info Sheet

8/14/20 Revision



CRITICAL HEAVYBID INFORMATION

RESOURCE TYPES

A Labor (any letter)
2 Permanent Material
3 Construction Material
4 Subcontract
8 Equipment
Misc Cost Types 1,2,3 Three misc cost types can be defined (0,1,5,6,7,9). Define in Tools>Preferences`>Estimate>Cost Type Setup
All Resource Codes are 12 Characters in Length.
**Keep code simple and use description to fully describe resource

BIDITEM TYPES

D - Direct which are the items that will be bid to a client
I - Indirect. General condition items, costs spread to Directs
N - Nonadditive. Costs can be reviewed but don't go forward to the bid pricing
H - Holding Accounts. Costs are developed in a holding account and spread to direct bid items
E - Equipment Bid Item. Comprehensive Version Only. Equipment costs are developed in the Equipment Biditem and spread to where equipment is used

HEAVYBID CONCEPTS

- Estimates are independent of each other
- Master estimate is just like any estimate but with default setup data
- "Local" files are unique to each estimate. These are setup data like Labor, Equipment, Crews, Biditems, Markups
- "System-Wide" files are data files available for all estimates. The principle ones are the Material, Activity, Biditem Codebooks
- HeavyBid always looks first for a material in the Local Codebook. Then it searches the System -Wide Codebook. If found in neither then it will ask to set up the code in the estimate only

TECH SUPPORT 1-800-444-3196

USEFUL KEYSTROKES

TAB - moves right to left
Shift TAB - moves left to right
ALT - Most shortcuts are a combination of this key and a letter. Look for the underline letter in most screens.
Function Keys
F1 - Online HCSS Help
F2 - Save
F4 - Selection Lists
** Tree View can be totally controlled by keystrokes

RESOURCES FOR NEW USERS

It is important to setup each estimator in HCSS Credentials. Go to hcssapps.com and open up HCSS Credentials. Add each estimator as a user. From the hcssapps.com the HCSS Academy can be accessed.

